

Principles of Program Analysis:

Data Flow Analysis

Transparencies based on Chapter 2 of the book: Flemming Nielson,
Hanne Riis Nielson and Chris Hankin: Principles of Program Analysis.
Springer Verlag 2005. ©Flemming Nielson & Hanne Riis Nielson & Chris
Hankin.

Example Language

Syntax of While-programs

$$a ::= x \mid n \mid a_1 \ op_a \ a_2$$
$$b ::= \text{true} \mid \text{false} \mid \text{not } b \mid b_1 \ op_b \ b_2 \mid a_1 \ op_r \ a_2$$
$$\begin{aligned} S ::= & [x := a]^\ell \mid [\text{skip}]^\ell \mid S_1; S_2 \mid \\ & \text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2 \mid \text{while } [b]^\ell \text{ do } S \end{aligned}$$

Example: $[z:=1]^1; \text{while } [x>0]^2 \text{ do } ([z:=z*y]^3; [x:=x-1]^4)$

Abstract syntax – parentheses are inserted to disambiguate the syntax

Building an “Abstract Flowchart”

Example: $[z:=1]^1; \text{while } [x>0]^2 \text{ do } ([z:=z*y]^3; [x:=x-1]^4)$

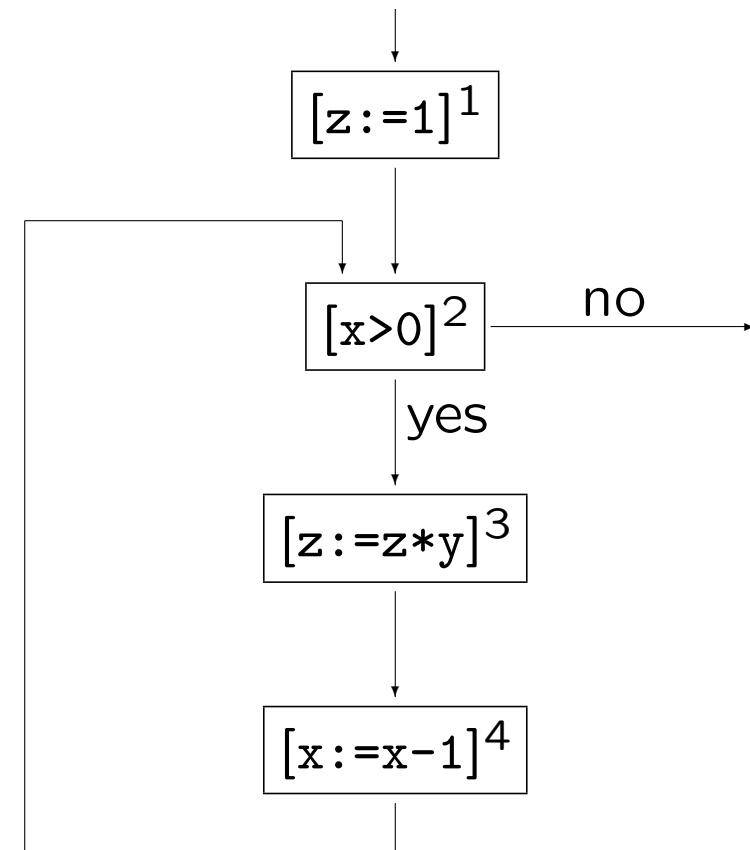
$$\text{init}(\dots) = 1$$

$$\text{final}(\dots) = \{2\}$$

$$\text{labels}(\dots) = \{1, 2, 3, 4\}$$

$$\text{flow}(\dots) = \{(1, 2), (2, 3), (3, 4), (4, 2)\}$$

$$\text{flow}^R(\dots) = \{(2, 1), (2, 4), (3, 2), (4, 3)\}$$



Initial labels

init(S) is the label of the first elementary block of S :

$$\textcolor{green}{init} : \text{Stmt} \rightarrow \text{Lab}$$

$$\begin{aligned}\textcolor{green}{init}([x := a]^\ell) &= \ell \\ \textcolor{green}{init}([\text{skip}]^\ell) &= \ell \\ \textcolor{green}{init}(S_1; S_2) &= \textcolor{green}{init}(S_1) \\ \textcolor{green}{init}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) &= \ell \\ \textcolor{green}{init}(\text{while } [b]^\ell \text{ do } S) &= \ell\end{aligned}$$

Example:

$$\textcolor{green}{init}([z:=1]^{\color{blue}1}; \text{while } [x>0]^{\color{blue}2} \text{ do } ([z:=z*y]^{\color{blue}3}; [x:=x-1]^{\color{red}4})) = 1$$

Final labels

final(S) is the set of labels of the last elementary blocks of S :

$$\text{final} : \text{Stmt} \rightarrow \mathcal{P}(\text{Lab})$$

$$\text{final}([x := a]^\ell) = \{\ell\}$$

$$\text{final}([\text{skip}]^\ell) = \{\ell\}$$

$$\text{final}(S_1; S_2) = \text{final}(S_2)$$

$$\text{final}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) = \text{final}(S_1) \cup \text{final}(S_2)$$

$$\text{final}(\text{while } [b]^\ell \text{ do } S) = \{\ell\}$$

Example:

$$\text{final}([z := 1]^1; \text{while } [x > 0]^2 \text{ do } ([z := z * y]^3; [x := x - 1]^4)) = \{2\}$$

Labels

labels(S) is the entire set of labels in the statement S :

$$\text{labels} : \text{Stmt} \rightarrow \mathcal{P}(\text{Lab})$$

$$\text{labels}([x := a]^\ell) = \{\ell\}$$

$$\text{labels}([\text{skip}]^\ell) = \{\ell\}$$

$$\text{labels}(S_1; S_2) = \text{labels}(S_1) \cup \text{labels}(S_2)$$

$$\text{labels}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) = \{\ell\} \cup \text{labels}(S_1) \cup \text{labels}(S_2)$$

$$\text{labels}(\text{while } [b]^\ell \text{ do } S) = \{\ell\} \cup \text{labels}(S)$$

Example

$$\text{labels}([z:=1]^1; \text{while } [x>0]^2 \text{ do } ([z:=z*y]^3; [x:=x-1]^4)) = \{1, 2, 3, 4\}$$

Flows and reverse flows

$\text{flow}(S)$ and $\text{flow}^R(S)$ are representations of how control flows in S :

$$\text{flow}, \text{flow}^R : \text{Stmt} \rightarrow \mathcal{P}(\text{Lab} \times \text{Lab})$$

$$\text{flow}([x := a]^\ell) = \emptyset$$

$$\text{flow}([\text{skip}]^\ell) = \emptyset$$

$$\begin{aligned}\text{flow}(S_1; S_2) &= \text{flow}(S_1) \cup \text{flow}(S_2) \\ &\quad \cup \{(\ell, \text{init}(S_2)) \mid \ell \in \text{final}(S_1)\}\end{aligned}$$

$$\begin{aligned}\text{flow}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) &= \text{flow}(S_1) \cup \text{flow}(S_2) \\ &\quad \cup \{(\ell, \text{init}(S_1)), (\ell, \text{init}(S_2))\}\end{aligned}$$

$$\begin{aligned}\text{flow}(\text{while } [b]^\ell \text{ do } S) &= \text{flow}(S) \cup \{(\ell, \text{init}(S))\} \\ &\quad \cup \{(\ell', \ell) \mid \ell' \in \text{final}(S)\}\end{aligned}$$

$$\text{flow}^R(S) = \{(\ell, \ell') \mid (\ell', \ell) \in \text{flow}(S)\}$$

Elementary blocks

A statement consists of a set of *elementary blocks*

$$\text{blocks} : \text{Stmt} \rightarrow \mathcal{P}(\text{Blocks})$$

$$\text{blocks}([x := a]^\ell) = \{[x := a]^\ell\}$$

$$\text{blocks}([\text{skip}]^\ell) = \{[\text{skip}]^\ell\}$$

$$\text{blocks}(S_1; S_2) = \text{blocks}(S_1) \cup \text{blocks}(S_2)$$

$$\text{blocks}(\text{if } [b]^\ell \text{ then } S_1 \text{ else } S_2) = \{[b]^\ell\} \cup \text{blocks}(S_1) \cup \text{blocks}(S_2)$$

$$\text{blocks}(\text{while } [b]^\ell \text{ do } S) = \{[b]^\ell\} \cup \text{blocks}(S)$$

A statement S is *label consistent* if and only if any two elementary statements $[S_1]^\ell$ and $[S_2]^\ell$ with the same label in S are equal: $S_1 = S_2$

A statement *where all labels are unique* is automatically label consistent

Intraprocedural Analysis

Classical analyses:

- Available Expressions Analysis
- Reaching Definitions Analysis
- Very Busy Expressions Analysis
- Live Variables Analysis

Derived analysis:

- Use-Definition and Definition-Use Analysis

Available Expressions Analysis

The aim of the *Available Expressions Analysis* is to determine

For each program point, which expressions must have already been computed, and not later modified, on all paths to the program point.

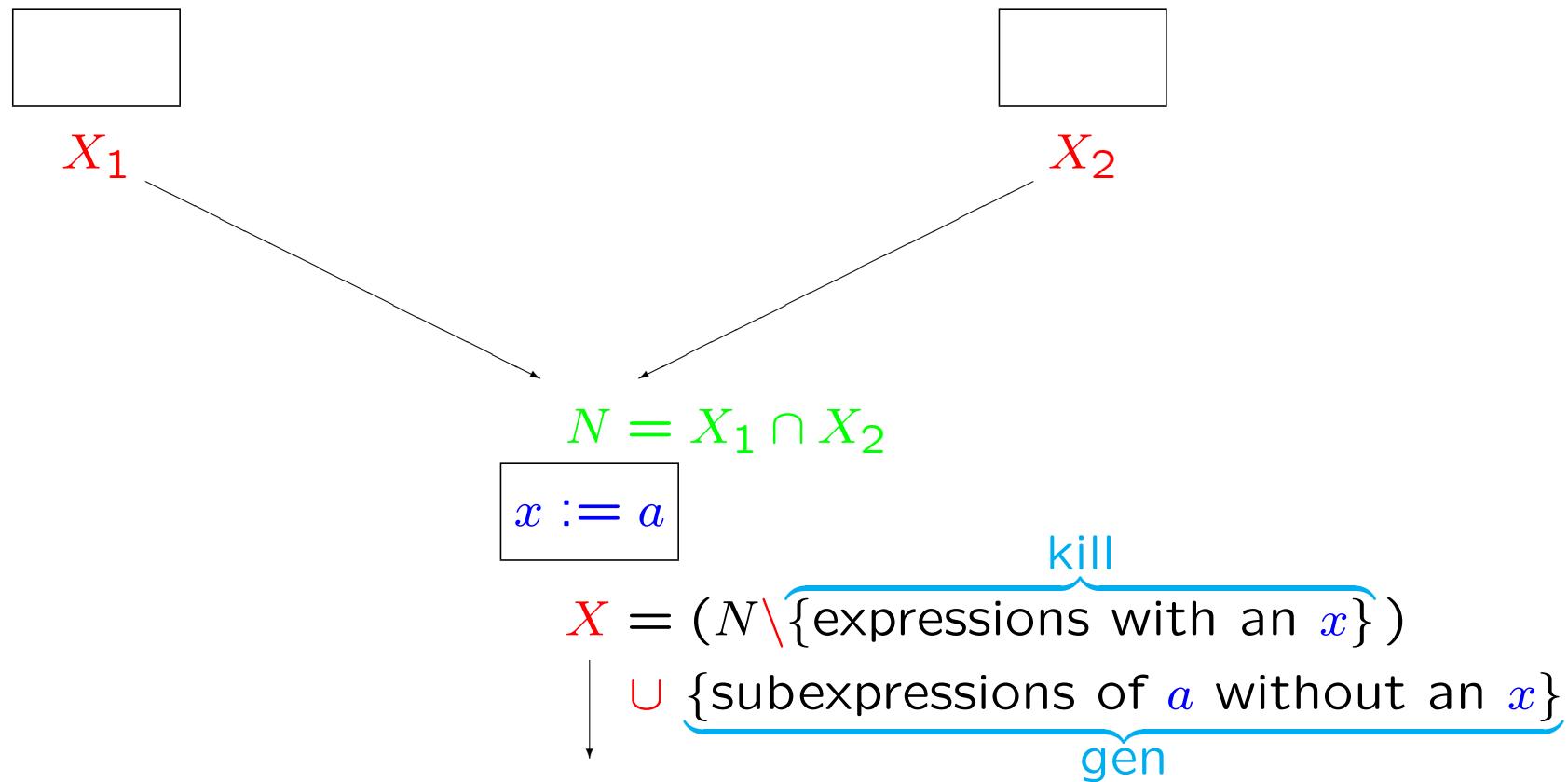
Example: point of interest

$[x := a+b]^1; [y := a * b]^2; \text{while } [y > a+b]^3 \text{ do } ([a := a + 1]^4; [x := a+b]^5)$

The analysis enables a transformation into

$[x := a+b]^1; [y := a*b]^2;$ while $[y > x]^3$ do ($[a := a+1]^4;$ $[x := a+b]^5)$

Available Expressions Analysis – the basic idea



Available Expressions Analysis

kill and *gen* functions

$$\text{kill}_{\text{AE}}([x := a]^\ell) = \{a' \in \text{AExp}_\star \mid x \in FV(a')\}$$

$$\text{kill}_{\text{AE}}([\text{skip}]^\ell) = \emptyset$$

$$\text{kill}_{\text{AE}}([b]^\ell) = \emptyset$$

$$\text{gen}_{\text{AE}}([x := a]^\ell) = \{a' \in \text{AExp}(a) \mid x \notin FV(a')\}$$

$$\text{gen}_{\text{AE}}([\text{skip}]^\ell) = \emptyset$$

$$\text{gen}_{\text{AE}}([b]^\ell) = \text{AExp}(b)$$

data flow equations: $\text{AE} =$

$$\text{AE}_{\text{entry}}(\ell) = \begin{cases} \emptyset & \text{if } \ell = \text{init}(S_\star) \\ \cap\{\text{AE}_{\text{exit}}(\ell') \mid (\ell', \ell) \in \text{flow}(S_\star)\} & \text{otherwise} \end{cases}$$

$$\text{AE}_{\text{exit}}(\ell) = (\text{AE}_{\text{entry}}(\ell) \setminus \text{kill}_{\text{AE}}(B^\ell)) \cup \text{gen}_{\text{AE}}(B^\ell)$$

where $B^\ell \in \text{blocks}(S_\star)$

Example:

$[x := a+b]^1; [y := a*b]^2; \text{while } [y > a+b]^3 \text{ do } ([a := a+1]^4; [x := a+b]^5)$

kill and *gen* functions:

ℓ	$kill_{AE}(\ell)$	$gen_{AE}(\ell)$
1	\emptyset	$\{a+b\}$
2	\emptyset	$\{a*b\}$
3	\emptyset	$\{a+b\}$
4	$\{a+b, a*b, a+1\}$	\emptyset
5	\emptyset	$\{a+b\}$

Example (cont.):

$[x := a + b]^1; [y := a * b]^2; \text{while } [y > a + b]^3 \text{ do } ([a := a + 1]^4; [x := a + b]^5)$

Equations:

$$\text{AE}_{\text{entry}}(1) = \emptyset$$

$$\text{AE}_{\text{entry}}(2) = \text{AE}_{\text{exit}}(1)$$

$$\text{AE}_{\text{entry}}(3) = \text{AE}_{\text{exit}}(2) \cap \text{AE}_{\text{exit}}(5)$$

$$\text{AE}_{\text{entry}}(4) = \text{AE}_{\text{exit}}(3)$$

$$\text{AE}_{\text{entry}}(5) = \text{AE}_{\text{exit}}(4)$$

$$\text{AE}_{\text{exit}}(1) = \text{AE}_{\text{entry}}(1) \cup \{a + b\}$$

$$\text{AE}_{\text{exit}}(2) = \text{AE}_{\text{entry}}(2) \cup \{a * b\}$$

$$\text{AE}_{\text{exit}}(3) = \text{AE}_{\text{entry}}(3) \cup \{a + b\}$$

$$\text{AE}_{\text{exit}}(4) = \text{AE}_{\text{entry}}(4) \setminus \{a + b, a * b, a + 1\}$$

$$\text{AE}_{\text{exit}}(5) = \text{AE}_{\text{entry}}(5) \cup \{a + b\}$$

Example (cont.):

$[x := a+b]^1; [y := a*b]^2; \text{while } [y > a+b]^3 \text{ do } ([a := a+1]^4; [x := a+b]^5)$

Largest solution:

ℓ	$AE_{entry}(\ell)$	$AE_{exit}(\ell)$
1	\emptyset	$\{a+b\}$
2	$\{a+b\}$	$\{a+b, a*b\}$
3	$\{a+b\}$	$\{a+b\}$
4	$\{a+b\}$	\emptyset
5	\emptyset	$\{a+b\}$

Why largest solution?

$[z := x + y]^\ell ; \text{while } [\text{true}]^{\ell'} \text{ do } [\text{skip}]^{\ell''}$

Equations:

$$\text{AE}_{\text{entry}}(\ell) = \emptyset$$

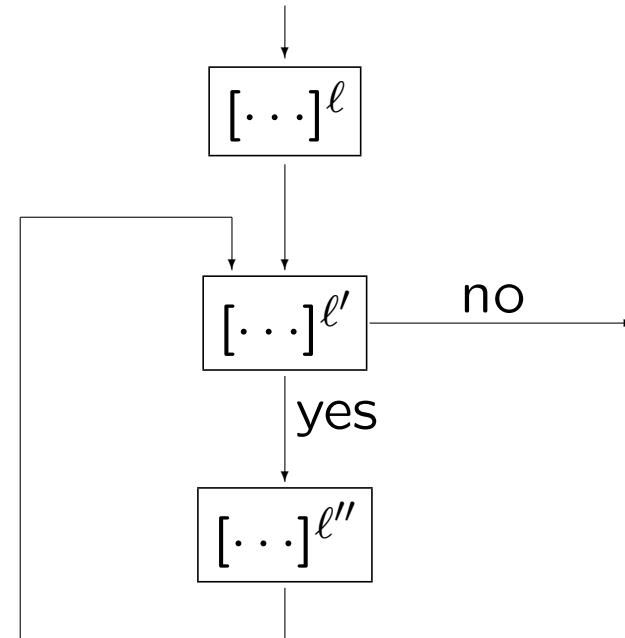
$$\text{AE}_{\text{entry}}(\ell') = \text{AE}_{\text{exit}}(\ell) \cap \text{AE}_{\text{exit}}(\ell'')$$

$$\text{AE}_{\text{entry}}(\ell'') = \text{AE}_{\text{exit}}(\ell')$$

$$\text{AE}_{\text{exit}}(\ell) = \text{AE}_{\text{entry}}(\ell) \cup \{x + y\}$$

$$\text{AE}_{\text{exit}}(\ell') = \text{AE}_{\text{entry}}(\ell')$$

$$\text{AE}_{\text{exit}}(\ell'') = \text{AE}_{\text{entry}}(\ell'')$$



After some simplification: $\text{AE}_{\text{entry}}(\ell') = \{x + y\} \cap \text{AE}_{\text{entry}}(\ell')$

Two solutions to this equation: $\{x + y\}$ and \emptyset

Reaching Definitions Analysis

The aim of the *Reaching Definitions Analysis* is to determine

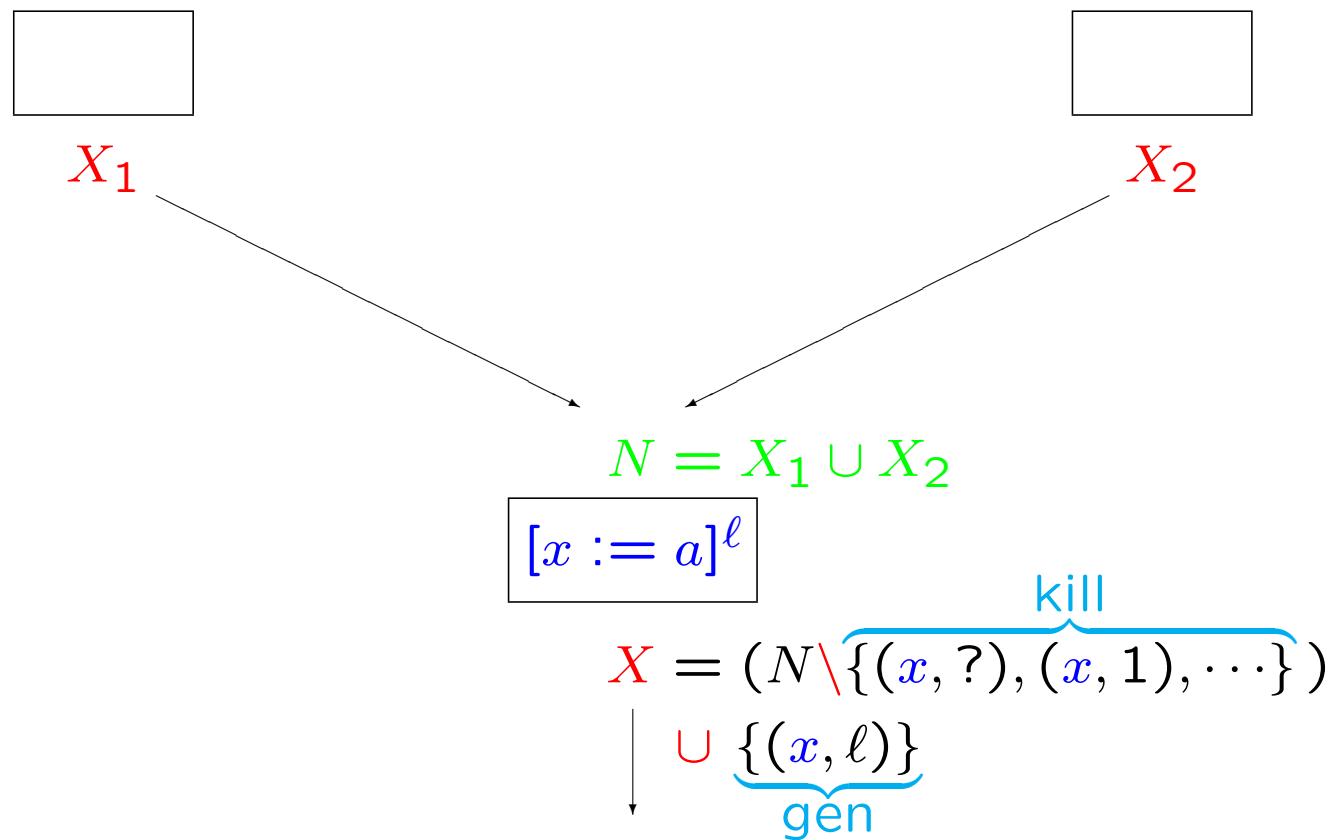
For each program point, which assignments may have been made and not overwritten, when program execution reaches this point along some path.

Example:

point of interest
↓
[x:=5]¹; [y:=1]²; while [x>1]³ do ([y:=**x*****y**]⁴; [x:=x-1]⁵)

useful for definition-use chains and use-definition chains

Reaching Definitions Analysis – the basic idea



Reaching Definitions Analysis

kill and *gen* functions

$$\begin{aligned} \text{kill}_{\text{RD}}([x := a]^\ell) &= \{(x, ?)\} \\ &\quad \cup \{(x, \ell') \mid B^{\ell'} \text{ is an assignment to } x \text{ in } S_\star\} \end{aligned}$$

$$\begin{aligned} \text{kill}_{\text{RD}}([\text{skip}]^\ell) &= \emptyset \\ \text{kill}_{\text{RD}}([b]^\ell) &= \emptyset \end{aligned}$$

$$\begin{aligned} \text{gen}_{\text{RD}}([x := a]^\ell) &= \{(x, \ell)\} \\ \text{gen}_{\text{RD}}([\text{skip}]^\ell) &= \emptyset \\ \text{gen}_{\text{RD}}([b]^\ell) &= \emptyset \end{aligned}$$

data flow equations: RD =

$$\text{RD}_{\text{entry}}(\ell) = \begin{cases} \{(x, ?) \mid x \in \text{FV}(S_\star)\} & \text{if } \ell = \text{init}(S_\star) \\ \bigcup \{\text{RD}_{\text{exit}}(\ell') \mid (\ell', \ell) \in \text{flow}(S_\star)\} & \text{otherwise} \end{cases}$$

$$\begin{aligned} \text{RD}_{\text{exit}}(\ell) &= (\text{RD}_{\text{entry}}(\ell) \setminus \text{kill}_{\text{RD}}(B^\ell)) \cup \text{gen}_{\text{RD}}(B^\ell) \\ &\quad \text{where } B^\ell \in \text{blocks}(S_\star) \end{aligned}$$

Example:

$[x := 5]^1; [y := 1]^2; \text{while } [x > 1]^3 \text{ do } ([y := x * y]^4; [x := x - 1]^5)$

kill and *gen* functions:

ℓ	$\text{kill}_{\text{RD}}(\ell)$	$\text{gen}_{\text{RD}}(\ell)$
1	$\{(x, ?), (x, 1), (x, 5)\}$	$\{(x, 1)\}$
2	$\{(y, ?), (y, 2), (y, 4)\}$	$\{(y, 2)\}$
3	\emptyset	\emptyset
4	$\{(y, ?), (y, 2), (y, 4)\}$	$\{(y, 4)\}$
5	$\{(x, ?), (x, 1), (x, 5)\}$	$\{(x, 5)\}$

Example (cont.):

$[x := 5]^1; [y := 1]^2; \text{while } [x > 1]^3 \text{ do } ([y := x * y]^4; [x := x - 1]^5)$

Equations:

$$RD_{entry}(1) = \{(x, ?), (y, ?)\}$$

$$RD_{entry}(2) = RD_{exit}(1)$$

$$RD_{entry}(3) = RD_{exit}(2) \cup RD_{exit}(5)$$

$$RD_{entry}(4) = RD_{exit}(3)$$

$$RD_{entry}(5) = RD_{exit}(4)$$

$$RD_{exit}(1) = (RD_{entry}(1) \setminus \{(x, ?), (x, 1), (x, 5)\}) \cup \{(x, 1)\}$$

$$RD_{exit}(2) = (RD_{entry}(2) \setminus \{(y, ?), (y, 2), (y, 4)\}) \cup \{(y, 2)\}$$

$$RD_{exit}(3) = RD_{entry}(3)$$

$$RD_{exit}(4) = (RD_{entry}(4) \setminus \{(y, ?), (y, 2), (y, 4)\}) \cup \{(y, 4)\}$$

$$RD_{exit}(5) = (RD_{entry}(5) \setminus \{(x, ?), (x, 1), (x, 5)\}) \cup \{(x, 5)\}$$

Example (cont.):

$[x:=5]^1; [y:=1]^2; \text{while } [x>1]^3 \text{ do } ([y:=x*y]^4; [x:=x-1]^5)$

Smallest solution:

ℓ	$RD_{entry}(\ell)$	$RD_{exit}(\ell)$
1	$\{(x, ?), (y, ?)\}$	$\{(y, ?), (x, 1)\}$
2	$\{(y, ?), (x, 1)\}$	$\{(x, 1), (y, 2)\}$
3	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$
4	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$	$\{(x, 1), (y, 4), (x, 5)\}$
5	$\{(x, 1), (y, 4), (x, 5)\}$	$\{(y, 4), (x, 5)\}$

Why smallest solution?

$[z := x + y]^\ell ; \text{while } [\text{true}]^{\ell'} \text{ do } [\text{skip}]^{\ell''}$

Equations:

$$\text{RD}_{\text{entry}}(\ell) = \{(x, ?), (y, ?), (z, ?)\}$$

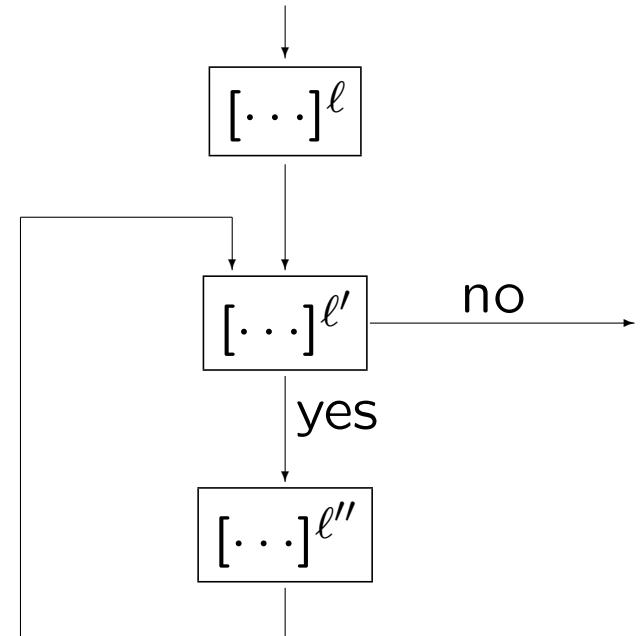
$$\text{RD}_{\text{entry}}(\ell') = \text{RD}_{\text{exit}}(\ell) \cup \text{RD}_{\text{exit}}(\ell'')$$

$$\text{RD}_{\text{entry}}(\ell'') = \text{RD}_{\text{exit}}(\ell')$$

$$\text{RD}_{\text{exit}}(\ell) = (\text{RD}_{\text{entry}}(\ell) \setminus \{(z, ?)\}) \cup \{(z, \ell)\}$$

$$\text{RD}_{\text{exit}}(\ell') = \text{RD}_{\text{entry}}(\ell')$$

$$\text{RD}_{\text{exit}}(\ell'') = \text{RD}_{\text{entry}}(\ell'')$$



After some simplification: $\text{RD}_{\text{entry}}(\ell') = \{(x, ?), (y, ?), (z, \ell)\} \cup \text{RD}_{\text{entry}}(\ell')$

Many solutions to this equation: any superset of $\{(x, ?), (y, ?), (z, \ell)\}$

Very Busy Expressions Analysis

An expression is *very busy* at the exit from a label if, no matter what path is taken from the label, the expression is always used before any of the variables occurring in it are redefined.

The aim of the *Very Busy Expressions Analysis* is to determine

For each program point, which expressions must be very busy at the exit from the point.

Example:

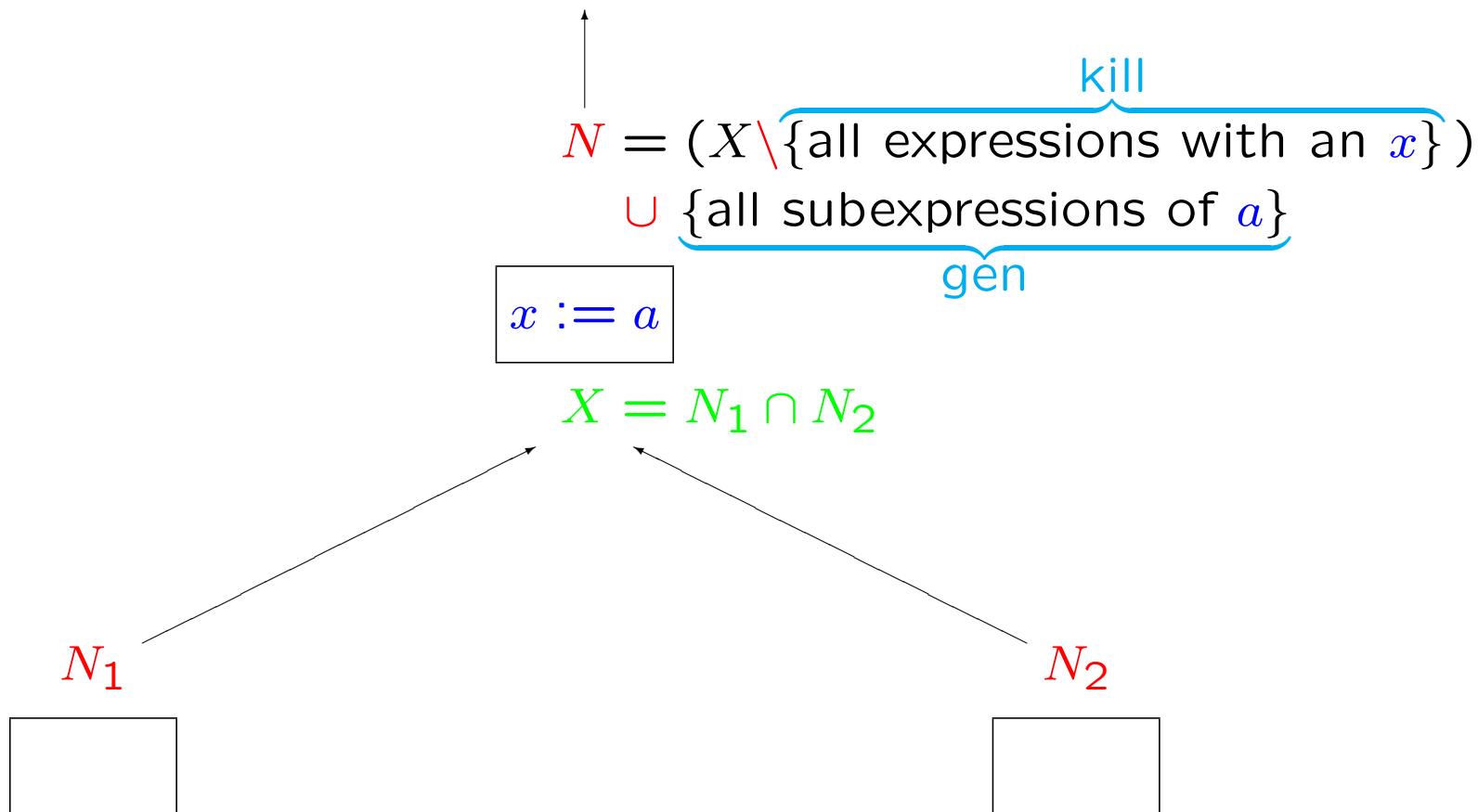
point of interest

↓ if $[a > b]^1$ then $([x := b - a]^2; [y := a - b]^3)$ else $([y := b - a]^4; [x := a - b]^5)$

The analysis enables a transformation into

$[t1 := b - a]^A; [t2 := b - a]^B;$
if $[a > b]^1$ then $([x := t1]^2; [y := t2]^3)$ else $([y := t1]^4; [x := t2]^5)$

Very Busy Expressions Analysis – the basic idea



Very Busy Expressions Analysis

kill and *gen* functions

$$\textcolor{red}{kill}_{\text{VB}}([x := a]^\ell) = \{a' \in \mathbf{AExp}_\star \mid x \in FV(a')\}$$

$$\textcolor{red}{kill}_{\text{VB}}([\text{skip}]^\ell) = \emptyset$$

$$\textcolor{red}{kill}_{\text{VB}}([b]^\ell) = \emptyset$$

$$\textcolor{red}{gen}_{\text{VB}}([x := a]^\ell) = \mathbf{AExp}(a)$$

$$\textcolor{red}{gen}_{\text{VB}}([\text{skip}]^\ell) = \emptyset$$

$$\textcolor{red}{gen}_{\text{VB}}([b]^\ell) = \mathbf{AExp}(b)$$

data flow equations: $\text{VB} =$

$$\text{VB}_{\text{exit}}(\ell) = \begin{cases} \emptyset & \text{if } \ell \in \text{final}(S_\star) \\ \cap \{\text{VB}_{\text{entry}}(\ell') \mid (\ell', \ell) \in \text{flow}^R(S_\star)\} & \text{otherwise} \end{cases}$$

$$\text{VB}_{\text{entry}}(\ell) = (\text{VB}_{\text{exit}}(\ell) \setminus \textcolor{red}{kill}_{\text{VB}}(B^\ell)) \cup \textcolor{red}{gen}_{\text{VB}}(B^\ell)$$

where $B^\ell \in \text{blocks}(S_\star)$

Example:

if $[a>b]^1$ then $([x:=b-a]^2; [y:=a-b]^3)$ else $([y:=b-a]^4; [x:=a-b]^5)$

kill and *gen* function:

ℓ	$kill_{VB}(\ell)$	$gen_{VB}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	$\{b-a\}$
3	\emptyset	$\{a-b\}$
4	\emptyset	$\{b-a\}$
5	\emptyset	$\{a-b\}$

Example (cont.):

if $[a>b]^1$ then $([x:=b-a]^2; [y:=a-b]^3)$ else $([y:=b-a]^4; [x:=a-b]^5)$

Equations:

$$\text{VB}_{\text{entry}}(1) = \text{VB}_{\text{exit}}(1)$$

$$\text{VB}_{\text{entry}}(2) = \text{VB}_{\text{exit}}(2) \cup \{b-a\}$$

$$\text{VB}_{\text{entry}}(3) = \{a-b\}$$

$$\text{VB}_{\text{entry}}(4) = \text{VB}_{\text{exit}}(4) \cup \{b-a\}$$

$$\text{VB}_{\text{entry}}(5) = \{a-b\}$$

$$\text{VB}_{\text{exit}}(1) = \text{VB}_{\text{entry}}(2) \cap \text{VB}_{\text{entry}}(4)$$

$$\text{VB}_{\text{exit}}(2) = \text{VB}_{\text{entry}}(3)$$

$$\text{VB}_{\text{exit}}(3) = \emptyset$$

$$\text{VB}_{\text{exit}}(4) = \text{VB}_{\text{entry}}(5)$$

$$\text{VB}_{\text{exit}}(5) = \emptyset$$

Example (cont.):

if $[a>b]^1$ then $([x:=b-a]^2; [y:=a-b]^3)$ else $([y:=b-a]^4; [x:=a-b]^5)$

Largest solution:

ℓ	$VB_{entry}(\ell)$	$VB_{exit}(\ell)$
1	{a-b, b-a}	{a-b, b-a}
2	{a-b, b-a}	{a-b}
3	{a-b}	\emptyset
4	{a-b, b-a}	{a-b}
5	{a-b}	\emptyset

Why largest solution?

(while $[x > 1]^\ell$ do [skip] $^{\ell'}$); $[x := x + 1]^{\ell''}$

Equations:

$$\text{VB}_{\text{entry}}(\ell) = \text{VB}_{\text{exit}}(\ell)$$

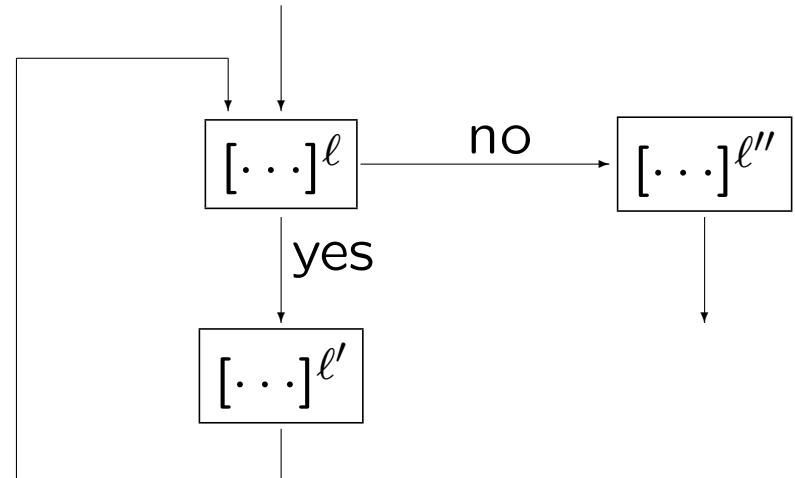
$$\text{VB}_{\text{entry}}(\ell') = \text{VB}_{\text{exit}}(\ell')$$

$$\text{VB}_{\text{entry}}(\ell'') = \{x + 1\}$$

$$\text{VB}_{\text{exit}}(\ell) = \text{VB}_{\text{entry}}(\ell') \cap \text{VB}_{\text{entry}}(\ell'')$$

$$\text{VB}_{\text{exit}}(\ell') = \text{VB}_{\text{entry}}(\ell)$$

$$\text{VB}_{\text{exit}}(\ell'') = \emptyset$$



After some simplifications: $\text{VB}_{\text{exit}}(\ell) = \text{VB}_{\text{exit}}(\ell) \cap \{x + 1\}$

Two solutions to this equation: $\{x + 1\}$ and \emptyset

Live Variables Analysis

A variable is *live* at the exit from a label if there is a path from the label to a use of the variable that does not re-define the variable.

The aim of the *Live Variables Analysis* is to determine

For each program point, which variables may be live at the exit from the point.

Example:

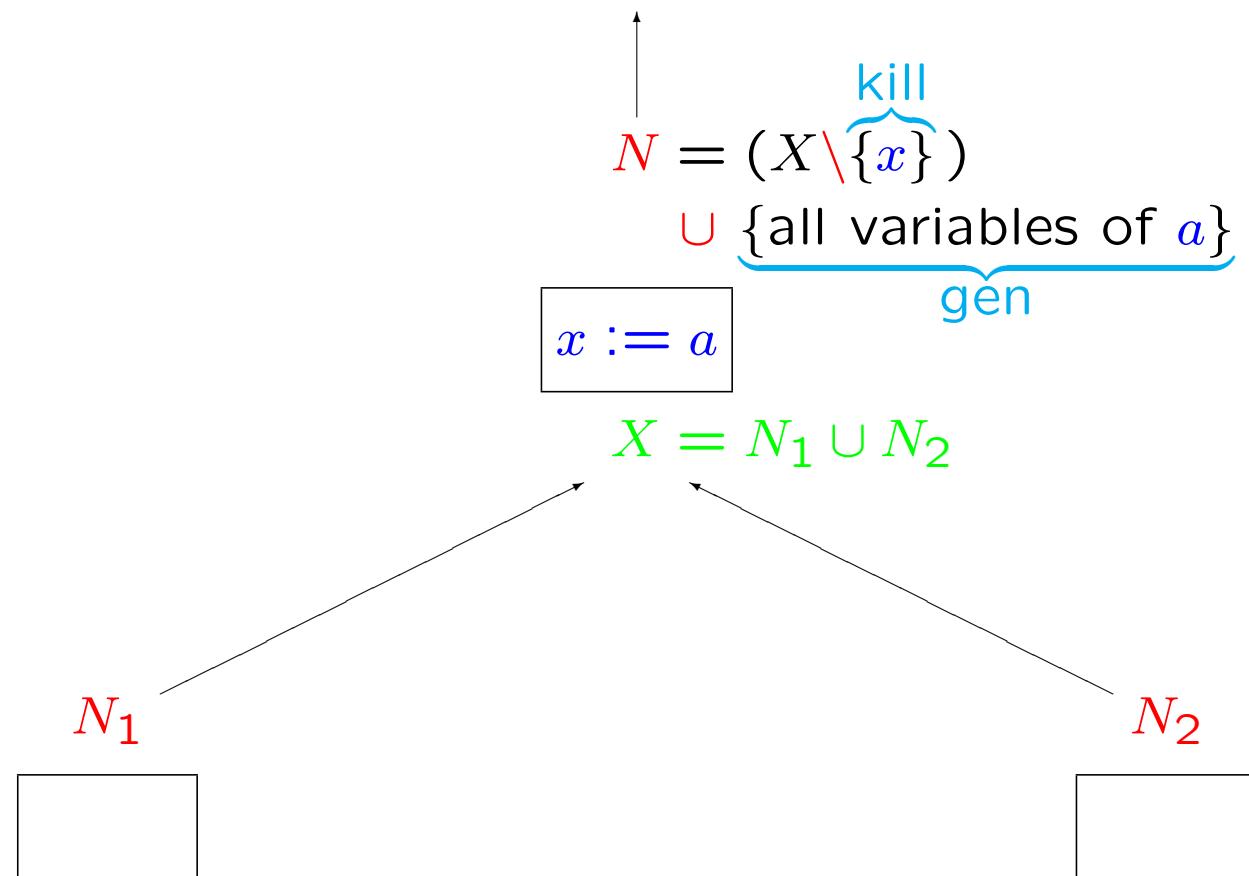
point of interest

↓
[x := 2]¹; [y := 4]²; [x := 1]³; (if [y > x]⁴ then [z := y]⁵ else [z := y * y]⁶); [x := z]⁷

The analysis enables a transformation into

[y := 4]²; [x := 1]³; (if [y > x]⁴ then [z := y]⁵ else [z := y * y]⁶); [x := z]⁷

Live Variables Analysis – the basic idea



Live Variables Analysis

kill and *gen* functions

$$\textcolor{red}{kill}_{\text{LV}}([x := a]^\ell) = \{x\}$$

$$\textcolor{red}{kill}_{\text{LV}}([\text{skip}]^\ell) = \emptyset$$

$$\textcolor{red}{kill}_{\text{LV}}([b]^\ell) = \emptyset$$

$$\textcolor{red}{gen}_{\text{LV}}([x := a]^\ell) = FV(a)$$

$$\textcolor{red}{gen}_{\text{LV}}([\text{skip}]^\ell) = \emptyset$$

$$\textcolor{red}{gen}_{\text{LV}}([b]^\ell) = FV(b)$$

data flow equations: $\text{LV} =$

$$\text{LV}_{\text{exit}}(\ell) = \begin{cases} \emptyset & \text{if } \ell \in \text{final}(S_\star) \\ \cup\{\text{LV}_{\text{entry}}(\ell') \mid (\ell', \ell) \in \text{flow}^R(S_\star)\} & \text{otherwise} \end{cases}$$

$$\text{LV}_{\text{entry}}(\ell) = (\text{LV}_{\text{exit}}(\ell) \setminus \text{kill}_{\text{LV}}(B^\ell)) \cup \text{gen}_{\text{LV}}(B^\ell)$$

where $B^\ell \in \text{blocks}(S_\star)$

Example:

$[x:=2]^1; [y:=4]^2; [x:=1]^3; (\text{if } [y>x]^4 \text{ then } [z:=y]^5 \text{ else } [z:=y*y]^6); [x:=z]^7$

kill and *gen* functions:

ℓ	$kill_{LV}(\ell)$	$gen_{LV}(\ell)$
1	{x}	\emptyset
2	{y}	\emptyset
3	{x}	\emptyset
4	\emptyset	{x, y}
5	{z}	{y}
6	{z}	{y}
7	{x}	{z}

Example (cont.):

$[x:=2]^1; [y:=4]^2; [x:=1]^3; (\text{if } [y>x]^4 \text{ then } [z:=y]^5 \text{ else } [z:=y*y]^6); [x:=z]^7$

Equations:

$$\begin{array}{ll} \text{LV}_{\text{entry}}(1) = \text{LV}_{\text{exit}}(1) \setminus \{x\} & \text{LV}_{\text{exit}}(1) = \text{LV}_{\text{entry}}(2) \\ \text{LV}_{\text{entry}}(2) = \text{LV}_{\text{exit}}(2) \setminus \{y\} & \text{LV}_{\text{exit}}(2) = \text{LV}_{\text{entry}}(3) \\ \text{LV}_{\text{entry}}(3) = \text{LV}_{\text{exit}}(3) \setminus \{x\} & \text{LV}_{\text{exit}}(3) = \text{LV}_{\text{entry}}(4) \\ \text{LV}_{\text{entry}}(4) = \text{LV}_{\text{exit}}(4) \cup \{x, y\} & \text{LV}_{\text{exit}}(4) = \text{LV}_{\text{entry}}(5) \cup \text{LV}_{\text{entry}}(6) \\ \text{LV}_{\text{entry}}(5) = (\text{LV}_{\text{exit}}(5) \setminus \{z\}) \cup \{y\} & \text{LV}_{\text{exit}}(5) = \text{LV}_{\text{entry}}(7) \\ \text{LV}_{\text{entry}}(6) = (\text{LV}_{\text{exit}}(6) \setminus \{z\}) \cup \{y\} & \text{LV}_{\text{exit}}(6) = \text{LV}_{\text{entry}}(7) \\ \text{LV}_{\text{entry}}(7) = \{z\} & \text{LV}_{\text{exit}}(7) = \emptyset \end{array}$$

Example (cont.):

$[x := 2]^1; [y := 4]^2; [x := 1]^3; (\text{if } [y > x]^4 \text{ then } [z := y]^5 \text{ else } [z := y * y]^6); [x := z]^7$

Smallest solution:

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{x, y\}$
4	$\{x, y\}$	$\{y\}$
5	$\{y\}$	$\{z\}$
6	$\{y\}$	$\{z\}$
7	$\{z\}$	\emptyset

Why smallest solution?

(while $[x > 1]^\ell$ do [skip] $^{\ell'}$); $[x := x + 1]^{\ell''}$

Equations:

$$\text{LV}_{\text{entry}}(\ell) = \text{LV}_{\text{exit}}(\ell) \cup \{x\}$$

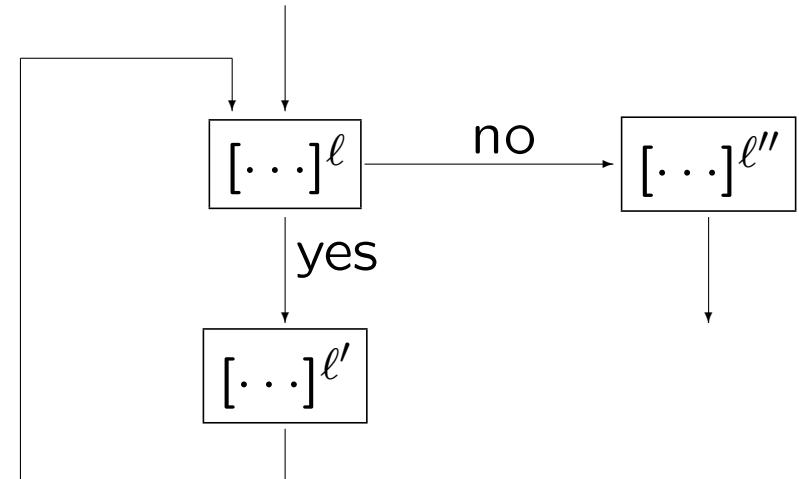
$$\text{LV}_{\text{entry}}(\ell') = \text{LV}_{\text{exit}}(\ell')$$

$$\text{LV}_{\text{entry}}(\ell'') = \{x\}$$

$$\text{LV}_{\text{exit}}(\ell) = \text{LV}_{\text{entry}}(\ell') \cup \text{LV}_{\text{entry}}(\ell'')$$

$$\text{LV}_{\text{exit}}(\ell') = \text{LV}_{\text{entry}}(\ell)$$

$$\text{LV}_{\text{exit}}(\ell'') = \emptyset$$



After some calculations: $\text{LV}_{\text{exit}}(\ell) = \text{LV}_{\text{exit}}(\ell) \cup \{x\}$

Many solutions to this equation: any superset of $\{x\}$

Monotone Frameworks

- Monotone and Distributive Frameworks
- Instances of Frameworks
- Constant Propagation Analysis

The Overall Pattern

Each of the four classical analyses take the form

$$\begin{aligned}\text{Analysis}_o(\ell) &= \begin{cases} \iota & \text{if } \ell \in E \\ \sqcup \{\text{Analysis}_\bullet(\ell') \mid (\ell', \ell) \in F\} & \text{otherwise} \end{cases} \\ \text{Analysis}_\bullet(\ell) &= f_\ell(\text{Analysis}_o(\ell))\end{aligned}$$

where

- \sqcup is \cap or \cup (and \sqcap is \cup or \cap),
- F is either $\text{flow}(S_*)$ or $\text{flow}^R(S_*)$,
- E is $\{\text{init}(S_*)\}$ or $\text{final}(S_*)$,
- ι specifies the initial or final analysis information, and
- f_ℓ is the transfer function associated with $B^\ell \in \text{blocks}(S_*)$.

The Principle: forward versus backward

- The *forward analyses* have F to be $\text{flow}(S_*)$ and then Analysis_o concerns entry conditions and Analysis_e concerns exit conditions; the equation system presupposes that S_* has isolated entries.
- The *backward analyses* have F to be $\text{flow}^R(S_*)$ and then Analysis_o concerns exit conditions and Analysis_e concerns entry conditions; the equation system presupposes that S_* has isolated exits.

The Principle: union versus intersection

- When \sqcup is \cap we require the **greatest sets** that solve the equations and we are able to detect properties satisfied by *all execution paths* reaching (or leaving) the entry (or exit) of a label; the analysis is called a **must**-analysis.
- When \sqcup is \cup we require the **smallest sets** that solve the equations and we are able to detect properties satisfied by *at least one execution path* to (or from) the entry (or exit) of a label; the analysis is called a **may**-analysis.

Property Spaces

The *property space*, L , is used to represent the data flow information, and the *combination operator*, $\sqcup: \mathcal{P}(L) \rightarrow L$, is used to combine information from different paths.

- L is a *complete lattice*, that is, a partially ordered set, (L, \sqsubseteq) , such that each subset, Y , has a least upper bound, $\sqcup Y$.
- L satisfies the *Ascending Chain Condition*; that is, each ascending chain eventually stabilises (meaning that if $(l_n)_n$ is such that $l_1 \sqsubseteq l_2 \sqsubseteq l_3 \sqsubseteq \dots$, then there exists n such that $l_n = l_{n+1} = \dots$).

Example: Reaching Definitions

- $L = \mathcal{P}(\text{Var}_\star \times \text{Lab}_\star)$ is partially ordered by subset inclusion so \sqsubseteq is \subseteq
- the least upper bound operation \sqcup is \cup and the least element \perp is \emptyset
- L satisfies the Ascending Chain Condition because $\text{Var}_\star \times \text{Lab}_\star$ is finite (unlike $\text{Var} \times \text{Lab}$)

Example: Available Expressions

- $L = \mathcal{P}(\mathbf{AExp}_\star)$ is partially ordered by superset inclusion so \sqsubseteq is \supseteq
- the least upper bound operation \sqcup is \cap and the least element \perp is \mathbf{AExp}_\star
- L satisfies the Ascending Chain Condition because \mathbf{AExp}_\star is finite (unlike \mathbf{AExp})

Transfer Functions

The set of transfer functions, \mathcal{F} , is a set of **monotone functions** over L , meaning that

$$l \sqsubseteq l' \text{ implies } f_\ell(l) \sqsubseteq f_\ell(l')$$

and furthermore they fulfil the following conditions:

- \mathcal{F} contains *all* the transfer functions $f_\ell : L \rightarrow L$ in question (for $\ell \in \text{Lab}_\star$)
- \mathcal{F} contains the *identity function*
- \mathcal{F} is *closed under composition* of functions

Frameworks

A *Monotone Framework* consists of:

- a complete lattice, L , that satisfies the Ascending Chain Condition; we write \sqcup for the least upper bound operator
- a set \mathcal{F} of monotone functions from L to L that contains the identity function and that is closed under function composition

A *Distributive Framework* is a Monotone Framework where additionally all functions f in \mathcal{F} are required to be **distributive**:

$$f(l_1 \sqcup l_2) = f(l_1) \sqcup f(l_2)$$

Instances

An *instance* of a Framework consists of:

- the complete lattice, L , of the framework
- the space of functions, \mathcal{F} , of the framework
- a finite flow, F (typically $\text{flow}(S_*)$ or $\text{flow}^R(S_*)$)
- a finite set of *extremal labels*, E (typically $\{\text{init}(S_*)\}$ or $\text{final}(S_*)$)
- an *extremal value*, $\iota \in L$, for the extremal labels
- a mapping, $f_.$, from the labels Lab_* to transfer functions in \mathcal{F}

Equations of the Instance:

$$\text{Analysis}_o(\ell) = \bigsqcup\{\text{Analysis}_\bullet(\ell') \mid (\ell', \ell) \in F\} \sqcup \iota_E^\ell$$

$$\text{where } \iota_E^\ell = \begin{cases} \iota & \text{if } \ell \in E \\ \perp & \text{if } \ell \notin E \end{cases}$$

$$\text{Analysis}_\bullet(\ell) = f_\ell(\text{Analysis}_o(\ell))$$

Constraints of the Instance:

$$\text{Analysis}_o(\ell) \sqsupseteq \bigsqcup\{\text{Analysis}_\bullet(\ell') \mid (\ell', \ell) \in F\} \sqcup \iota_E^\ell$$

$$\text{where } \iota_E^\ell = \begin{cases} \iota & \text{if } \ell \in E \\ \perp & \text{if } \ell \notin E \end{cases}$$

$$\text{Analysis}_\bullet(\ell) \sqsupseteq f_\ell(\text{Analysis}_o(\ell))$$

The Examples Revisited

	Available Expressions	Reaching Definitions	Very Busy Expressions	Live Variables
L	$\mathcal{P}(\text{AExp}_\star)$	$\mathcal{P}(\text{Var}_\star \times \text{Lab}_\star)$	$\mathcal{P}(\text{AExp}_\star)$	$\mathcal{P}(\text{Var}_\star)$
\sqsubseteq	\supseteq	\subseteq	\supseteq	\subseteq
\sqcup	\cap	\cup	\cap	\cup
\perp	AExp_\star	\emptyset	AExp_\star	\emptyset
ι	\emptyset	$\{(x, ?) \mid x \in FV(S_\star)\}$	\emptyset	\emptyset
E	$\{\text{init}(S_\star)\}$	$\{\text{init}(S_\star)\}$	$\text{final}(S_\star)$	$\text{final}(S_\star)$
F	$\text{flow}(S_\star)$	$\text{flow}(S_\star)$	$\text{flow}^R(S_\star)$	$\text{flow}^R(S_\star)$
\mathcal{F}	$\{f : L \rightarrow L \mid \exists l_k, l_g : f(l) = (l \setminus l_k) \cup l_g\}$			
f_ℓ	$f_\ell(l) = (l \setminus \text{kill}(B^\ell)) \cup \text{gen}(B^\ell)$ where $B^\ell \in \text{blocks}(S_\star)$			

Bit Vector Frameworks

A *Bit Vector Framework* has

- $L = \mathcal{P}(D)$ for D finite
- $\mathcal{F} = \{f \mid \exists l_k, l_g : f(l) = (l \setminus l_k) \cup l_g\}$

Examples:

- Available Expressions
- Live Variables
- Reaching Definitions
- Very Busy Expressions

Lemma: Bit Vector Frameworks are always Distributive Frameworks

Proof

$$\begin{aligned} f(l_1 \sqcup l_2) &= \left\{ \begin{array}{l} f(l_1 \cup l_2) \\ f(l_1 \cap l_2) \end{array} \right. & = & \left\{ \begin{array}{l} ((l_1 \cup l_2) \setminus l_k) \cup l_g \\ ((l_1 \cap l_2) \setminus l_k) \cup l_g \end{array} \right. \\ &= \left\{ \begin{array}{l} ((l_1 \setminus l_k) \cup (l_2 \setminus l_k)) \cup l_g \\ ((l_1 \setminus l_k) \cap (l_2 \setminus l_k)) \cup l_g \end{array} \right. & = & \left\{ \begin{array}{l} ((l_1 \setminus l_k) \cup l_g) \cup ((l_2 \setminus l_k) \cup l_g) \\ ((l_1 \setminus l_k) \cup l_g) \cap ((l_2 \setminus l_k) \cup l_g) \end{array} \right. \\ &= \left\{ \begin{array}{l} f(l_1) \cup f(l_2) \\ f(l_1) \cap f(l_2) \end{array} \right. & = & f(l_1) \sqcup f(l_2) \end{aligned}$$

- $id(l) = (l \setminus \emptyset) \cup \emptyset$
- $f_2(f_1(l)) = (((l \setminus l_k^1) \cup l_g^1) \setminus l_k^2) \cup l_g^2 = (l \setminus (l_k^1 \cup l_k^2)) \cup ((l_g^1 \setminus l_k^2) \cup l_g^2)$
- monotonicity follows from distributivity
- $\mathcal{P}(D)$ satisfies the Ascending Chain Condition because D is finite