

Lecture 10, 17 September 2024

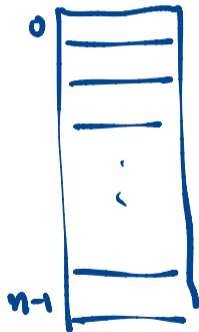
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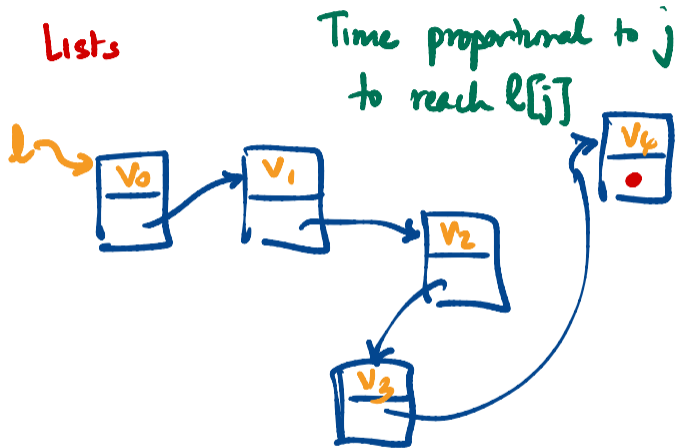
Programming and Data Structures with Python

Arrays, lists, dictionaries

Array - Random access



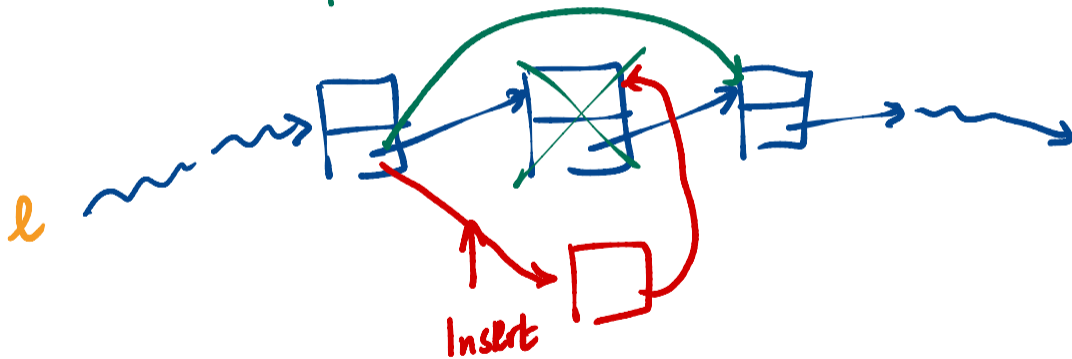
Lists



Lists

"Flexible"

Size is not fixed



Python "lists"

Flexible array

Allocate

$l = []$



$del(l[j])$

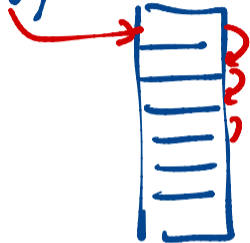
"removes" $l[j]$

Shift $l[j+1] \dots$

back by 1

Run out of space -
allocate a new array of
double size, copy

$l.insert(0, v)$



list $0 \dots n-1$

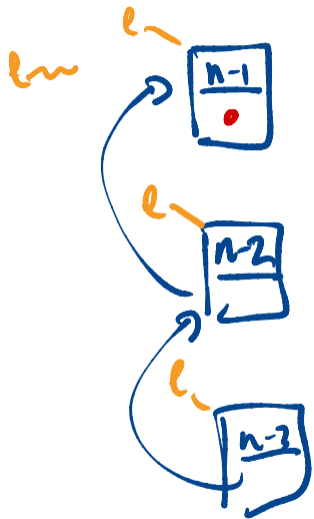
$l.insert(0, n-1) - 1$

$l.insert(0, n-2) - 2$

$l.insert(0, n-k) - k$

$l.insert(0, 0) - n$

$$1 + 2 + \dots + n = \frac{n(n+1)}{2} \approx n^2$$



$l = [0, \dots, n-1]$

n times $\text{del}(l[0])$

Dictionaries

$$d[k] = v$$

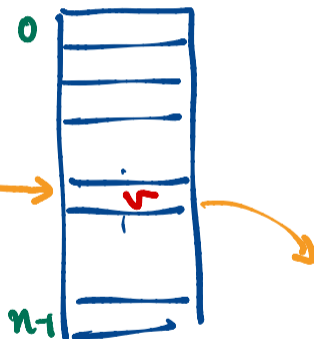
$h(k)$ - a function that gives the memory location

hash function

↳ minimize collisions

$$k_1 \neq k_2, h(k_1) = h(k_2)$$

Storage is an array



Ideally

$$k_1 \neq k_2 \implies h(k_1) \neq h(k_2)$$

$$h(k_1) = h(k_2) \implies k_1 = k_2$$

Error correction / Tamper detection

Inserting into a dictionary is random access

$$d[k] = v \quad \rightarrow \quad j = h(k) \\ l[j] = v$$

Measuring running time in Python

time library

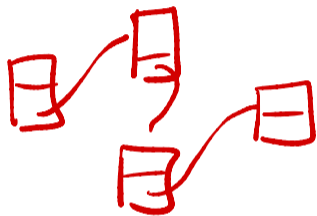
`t1 = time.perf_counter()` — returns a number

≡

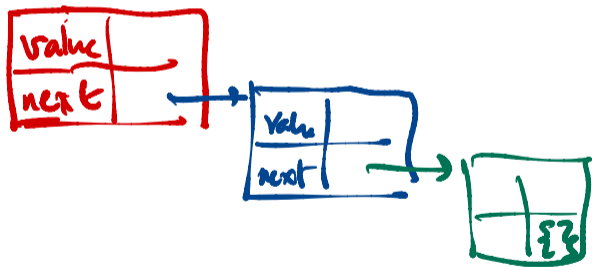
`t2 = time.perf_counter()`

$t2 - t1$ is
running time
in seconds

Implementing a "true" list



Using a dictionary



Append

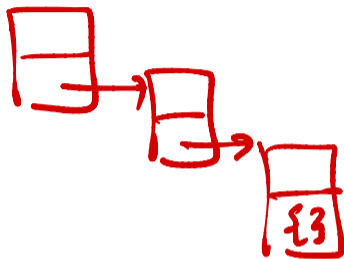
Start with d

While $d[\text{next}]$ is not $\{\}$

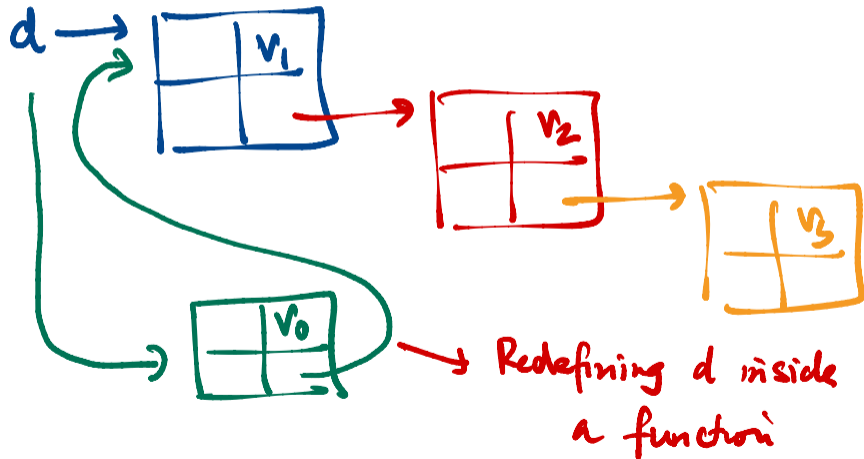
$d = d.\text{next}$

$d[\text{value}] = v$

$d[\text{next}] = \{\}$



Insert at 0



Instead

