

# Lecture 11, 19 September 2024

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Programming and Data Structures with Python

# Inductive definitions

Define  $f(n)$  in terms of  $f(n-1), \dots$

Base Case Often  $f(0)$  or  $f(1)$

$$n! = n \cdot \underbrace{n-1 \cdot n-2 \cdot \dots \cdot 1}$$

$$= n \cdot (n-1)!$$

$$1! = 1$$

$$\text{fact}(n) = n \cdot \text{fact}(n-1)$$

$$\text{fact}(3) = 3 \times \text{fact}(2)$$

$$= 3 \times 2$$

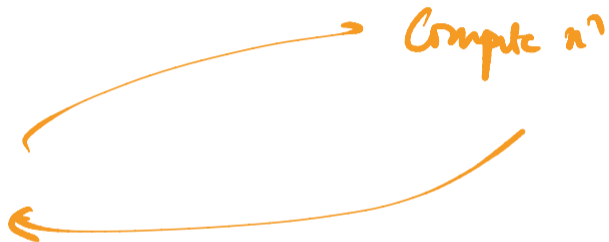
$$= 6$$

Diagram illustrating the recursive call chain for  $\text{fact}(3)$ :

- $\text{fact}(3) = 3 \times \text{fact}(2)$
- $\text{fact}(2) = 2 \times \text{fact}(1)$
- $\text{fact}(1) = 1$
- $2 = 2 \times 1$

$$f(n) = n \times g(n)$$

$$f(n) = \underline{n} \times n^2$$



$$\text{fib}(0) = 0$$

$$\text{fib}(1) = 1$$

$$\begin{array}{cccccccc} 0 & 1 & 1 & 2 & 3 & 5 & 8 & \dots \\ \hline & & \hline & & \hline & & \hline & & \hline \end{array}$$

$$\underline{n \geq 2} \quad \text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$$

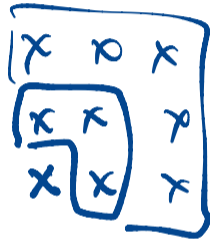
$$\text{fib}(2) = 1 + 0 = 1$$

$$\text{fib}(3) = 1 + 1 = 2$$

$$\text{fib}(4) = 2 + 1 = 3$$

$$(n+1)^2 = n^2 + 2n + 1$$

$$\text{sq}(n+1) = (2n+1) + \text{sq}(n)$$



def fact(n):

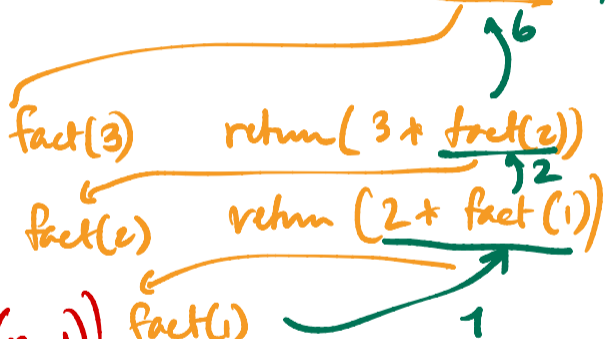
if n == 1:

return(1)

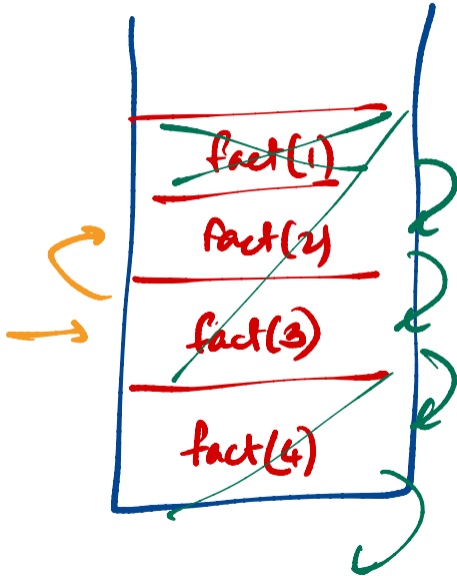
else

return(n \* fact(n-1))

fact(4) ~ return(4 \* fact(3)) = 24

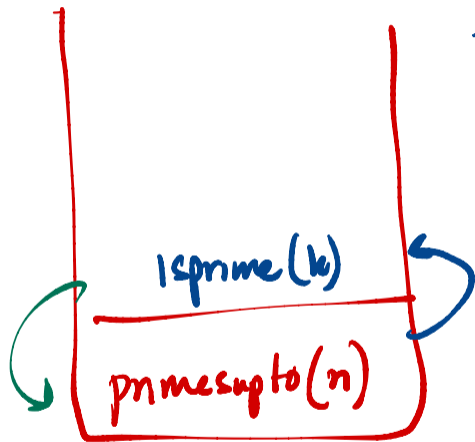


In practice  
"Stack"





True/  
False



for  $i$  in range(2, n+1):

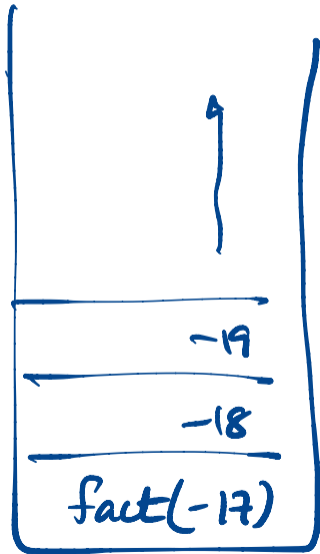
if isprime(i):

def fact(n):

if  $n == 1$ :  
return(1)

else:

return(n \* fact(n-1))



while —  Ensure this terminates

≡

"Halting Problem"  
of Alan Turing

def fact(n):

ans = 1

while n > 0:

ans = ans \* n

n = n - 1

return (ans)

Binary search  $[l \dots r]$

mid =  $(l+r) // 2$

BinarySearch(l,r) if  $x > A[mid]$

$l = mid + 1$

if  $x < A[mid]$

$r = mid - 1$

If  $f(0)$  is defined

&

I can define  $f(n+1)$  from  $f(0) \dots, f(n)$

then

$f(n)$  is defined for all  $n \geq 0$

# Structural Induction

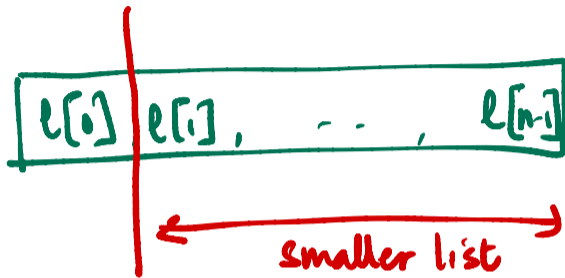
$\text{len}(l)$

$\text{count} = 0$

for  $x$  in  $l$ :

$\text{count} = \text{count} + 1$

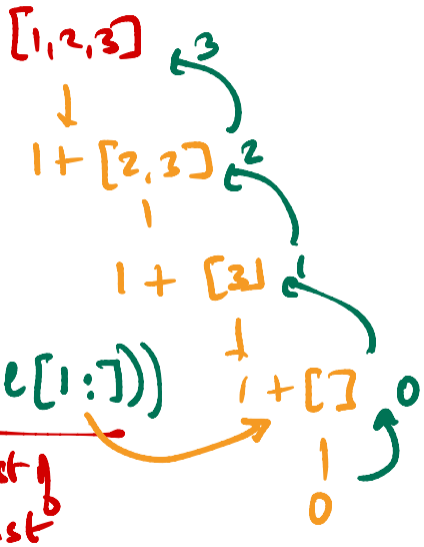
return  $(\text{count})$



```

def mylen(l):
    if l == []:
        return 0
    else:
        return (1 + mylen(l[1:]))

```



sum(l)

```
def mysum(l)
```

```
    if l == []:
```

```
        return 0
```

```
    else:
```

```
        return (l[0] + mysum(l[1:]))
```



Sorted list: (not array) [1, 3, 5, 7, 9, 11, 12, 13, 15, 17, 19]

Insert 12 (maintain ascending order) Discard duplicates

```
def sortedinsert (l, v):
```

```
    for i in range (len(l)):
```

```
        if v < l[i]:
```

```
            return (l[:i] + [v] + l[i:])
```



## Inductively

if  $v < l[0]$  :

$[v] + l$

else :

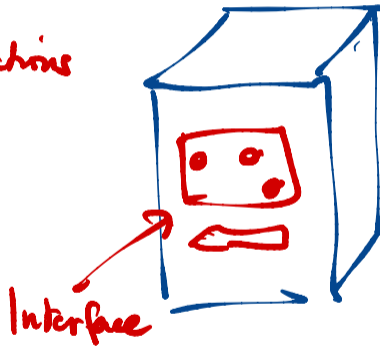
$l[:1] + \text{sortedinsert}(l[1:], v)$

$[l[0]]$

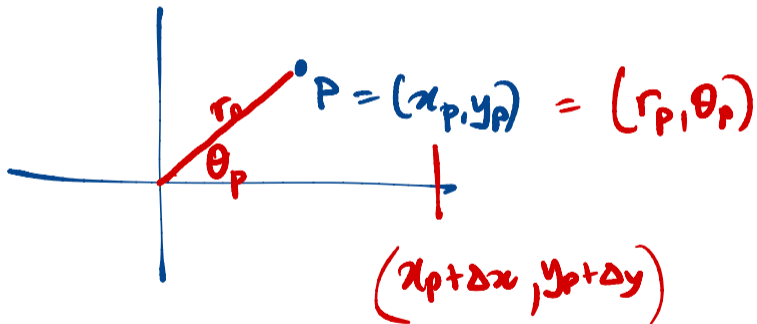
# Abstract Data Types (ADT)

List - allowed functions

Dictionary



# Point in space (2D)



- translate  $(\Delta x, \Delta y)$
- distance from origin()

Separate interface - functionality

from

Implementation - efficiency

PL needs a way to define ADTs

$l = []$       let  $l$  be a new List

$d = \{ \}$

$l = \text{createlist}()$