

# RDBMS and SQL

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# Query processing

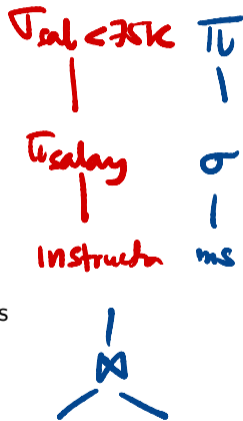
- Translate the query from SQL into relational algebra
- Evaluate the relational algebra expression

# Query processing

- Translate the query from SQL into relational algebra
- Evaluate the relational algebra expression
- Challenges
  - Many equivalent relational algebra expressions  
 $\sigma_{salary < 75000}(\pi_{salary}(instructor))$  vs  $\pi_{salary}(\sigma_{salary < 75000}(instructor))$
  - Many ways to evaluate a given expression

# Query processing

- Translate the query from SQL into relational algebra
- Evaluate the relational algebra expression
- Challenges
  - Many equivalent relational algebra expressions  
 $\sigma_{salary < 75000}(\pi_{salary}(instructor))$  vs  $\pi_{salary}(\sigma_{salary < 75000}(instructor))$
  - Many ways to evaluate a given expression
- Query plan
  - Annotate the expression with a detailed evaluation strategy key values
    - Use index on *salary* to find instructors with *salary* < 75000
    - Or, scan entire relation, discard rows with *salary*  $\geq$  75000



# Query optimization

- Choose plan with lowest cost
- Maintain **database catalogue** — number of tuples in each relation, size of tuples, ...
- Assess cost in terms of disk access and transfer, CPU time, ...
- For simplicity, ignore in-memory costs (CPU time), restrict to disk access

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- Assess cost in terms of disk access and transfer, CPU time, ...
- For simplicity, ignore in-memory costs (CPU time), restrict to disk access
- Disk accesses
  - Relation  $r$  occupies  $b_r$  blocks
  - **Disk seeks** — time  $t_S$  per seek
  - **Block transfers** — time  $t_T$  per transfer

$$t_S + \frac{b_r * t_T}{\text{Sequentially organized}}$$

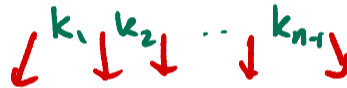
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  - **Block transfers** — time  $t_T$  per transfer
- Other factors — buffer management etc

# Selection

- (A1) Linear search  $- t_s + b_r * t_r$
- (A2) Clustering index, equality on key — index height  $h_i * (t_s + t_r) \sigma_{\theta}(r)$
- (A3) Clustering index, equality on nonkey
- (A4) Secondary index (key, non-key)
- (A5) Clustering index, comparison — sorted on  $A$
- (A6) Clustering index, comparison — not sorted on  $A$
- (A7) Conjunctive selection using one index
- (A8) Conjunctive selection using composite index
- (A9) Conjunctive selection using intersection of pointers
- (A10) Disjunctive selection by union of pointers
- (Neg) Negation

$$h_i * (t_s + t_r) \sigma_{\theta}(r)$$



$$\sigma_{\theta_1 \wedge \theta_2}(r)$$

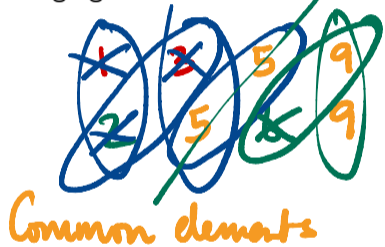
$$\sigma_{\theta_1}(r) - \text{check } \theta_2$$



- In-memory sorting vs sorting on disk

# Sorting

- In-memory sorting vs sorting on disk
- Merging sorted lists — varieties



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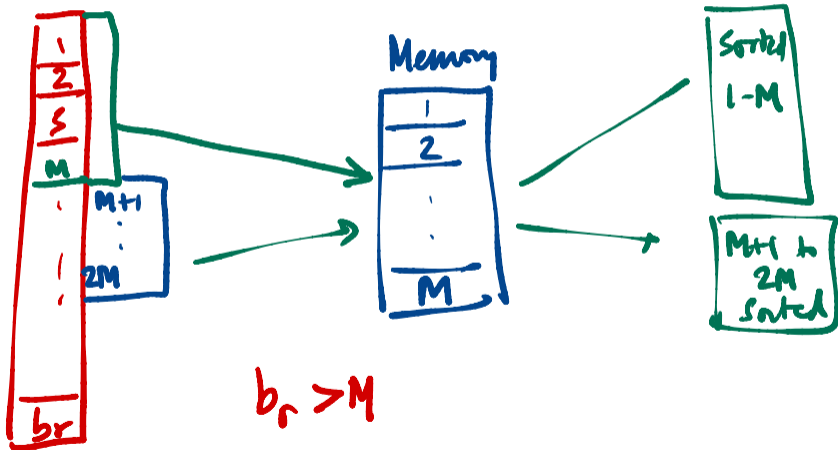
Union  
Intersection  
List  
difference

# Sorting

- In-memory sorting vs sorting on disk
- Merging sorted lists — varieties
- Traditional merge sort

# External merge sort

- $N$  records,  $b_r$  blocks,  $M$  blocks in memory



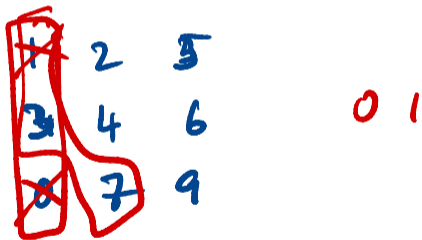
First pass  
Created sorted  
"runs"  
of size  $M$

$$\left\lceil \frac{b_r}{M} \right\rceil$$

Such runs

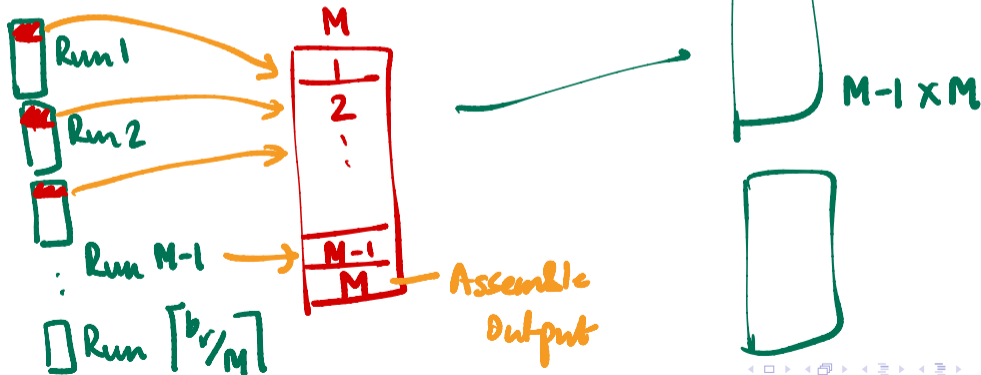
# External merge sort

- $N$  records,  $b_r$  blocks,  $M$  blocks in memory
- Compute sorted runs of size  $M - \lceil \frac{b_r}{M} \rceil$



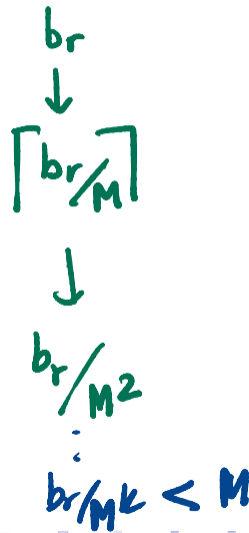
# External merge sort

- $N$  records,  $b_r$  blocks,  $M$  blocks in memory
- Compute sorted runs of size  $M$
- Merge sorted runs, ~~1 block per run vs  $b_b$  blocks per run~~



# External merge sort

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# External merge sort

- $N$  records,  $b_r$  blocks,  $M$  blocks in memory
- Compute sorted runs of size  $M$
- Merge sorted runs, 1 block per run vs  $b_b$  blocks per run
- Complexity
  - $b_r/M$  sorted runs,  $\lceil \log_{\lfloor M/b_b \rfloor} (b_r/M) \rceil$  merge passes

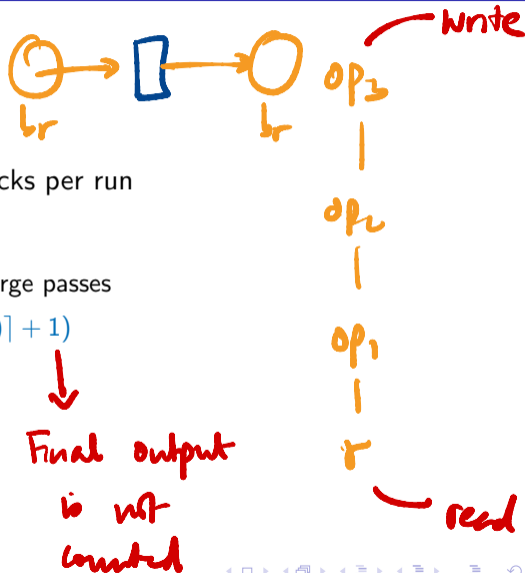
$\lceil \log_{\lfloor M/b_b \rfloor} (b_r/M) \rceil$   
↑  
 $M-1$  if  $b_b=1$





# External merge sort

- $N$  records,  $b_r$  blocks,  $M$  blocks in memory
- Compute sorted runs of size  $M$
- Merge sorted runs, 1 block per run vs  $b_b$  blocks per run
- Complexity
  - $b_r/M$  sorted runs,  $\lceil \log_{\lfloor M/b_b \rfloor - 1}(b_r/M) \rceil$  merge passes
  - Block transfers —  $b_r (2 \lceil \log_{\lfloor M/b_b \rfloor - 1}(b_r/M) \rceil + 1)$ 
    - Why not  $b_r (2 \lceil \log_{\lfloor M/b_b \rfloor - 1}(b_r/M) \rceil + 2)$ ?



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    - Why not  $b_r (2 \lceil \log_{\lfloor M/b_b \rfloor - 1}(b_r/M) \rceil + 2)$ ?
  - Block seeks —  $2 \lceil b_r/M \rceil + \lceil b_r/b_b \rceil (2(\lceil \log_{\lfloor M/b_b \rfloor - 1}(b_r/M) \rceil - 1))$



# Computing joins

- Running example
  - *Student* ⋈ *Takes*

- Running example

- *Student* ⋈ *Takes*

- *Student* — 5000 rows, 100 blocks

50 rows / block

- *Takes* — 10000 rows, 400 blocks

25 rows / block

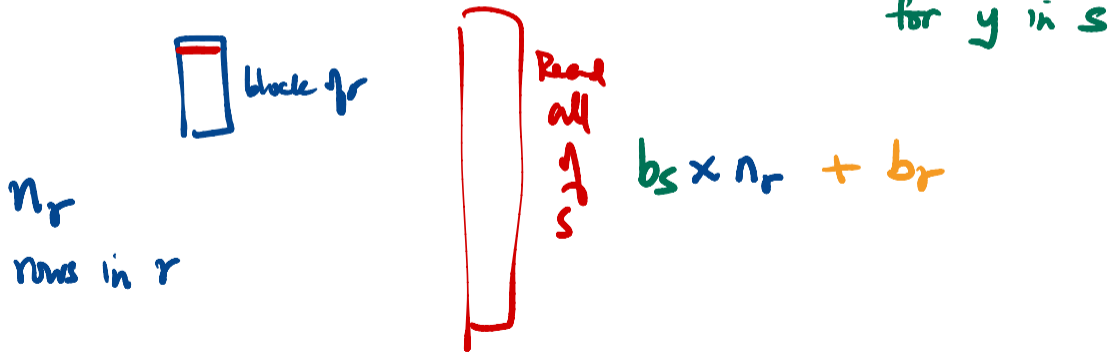
for *x* in *Student*  
  for *y* in *Takes*  
    ≡

# Nested-loop join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

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- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)
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- Block transfers:  $b_r + n_r \cdot b_s$

$$\begin{array}{l} | \\ 100 + 5000 \times 400 = 20 \times 10^5 + 100 = 2000100 \\ 400 + 10000 \times 100 = 10 \times 10^6 + 400 = 1000400 \end{array}$$

$r = \text{Student}$   
 $s = \text{Takes}$

# Nested-loop join

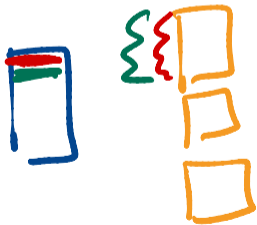
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- Complexity
  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation
  - Block transfers:  $b_r + n_r \cdot b_s$
  - Block seeks:  $b_r + n_r$  — inner relation read sequentially

↳ Seeking  $s$  once per iteration  
↳ Each block requires a fresh seek



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- Block transfers:  $b_r + n_r \cdot b_s$

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- Special case: smaller relation fits in memory — *make inner*

# Block nested-loop join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

# Block nested-loop join

- (5000 rows, 100 blocks) *Student*  $\bowtie$  *Takes* (10000 rows, 400 blocks)
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- Complexity
  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation
  - Block transfers:  $\underline{b_r + b_r \cdot b_s}$  vs  $n_r \cdot b_s$

# Block nested-loop join

- (5000 rows, 100 blocks) *Student*  $\bowtie$  *Takes* (10000 rows, 400 blocks)
- Complexity
  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation
  - Block transfers:  $b_r + b_r \cdot b_s$
  - Block seeks:  $b_r + b_r = 2b_r$

$n_r$

## Indexed nested-loop join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

Index on *Takes* exists (on ID)

for each row in *Students*

look up index on *Takes*

# Indexed nested-loop join

- (5000 rows, 100 blocks) *Student*  $\bowtie$  *Takes* (10000 rows, 400 blocks)
- Complexity
  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation



# Indexed nested-loop join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)
- Complexity
  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation
  - Total cost:  $b_r(t_T + t_S) + n_r \cdot c$ 
    - $c$  is cost of single selection on  $s$  *index lookup*

# Merge join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

Sort r

Sort s

Merge (intersect)

# Merge join

- (5000 rows, 100 blocks) *Student*  $\bowtie$  *Takes* (10000 rows, 400 blocks)
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- Complexity

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- Block transfers:  $b_r + b_s$

- Block seeks:  $\lceil b_r/b_b \rceil + \lceil b_s/b_b \rceil$

+ Sorting cost

↑  
Chunks of  $b_b$  are read at a time

# Merge join

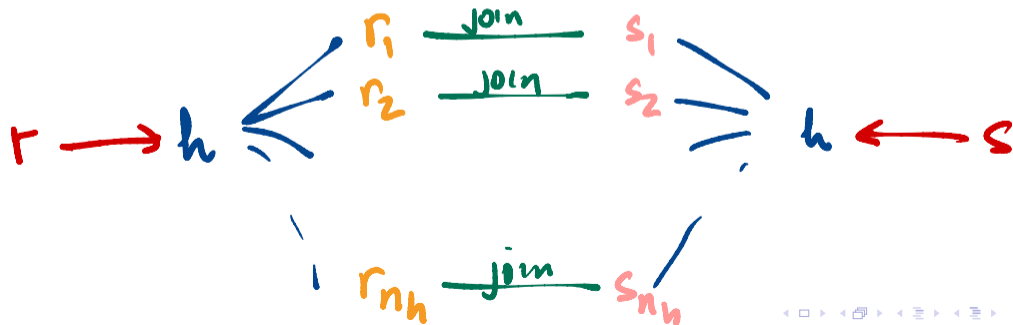
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  - $r \bowtie_{\theta} s$  —  $r$  is outer relation,  $s$  is inner relation
  - Block transfers:  $b_r + b_s$
  - Block seeks:  $\lceil b_r/b_b \rceil + \lceil b_s/b_b \rceil$
- Hybrid merge join using secondary index

# Hash join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

Common attribute *A*

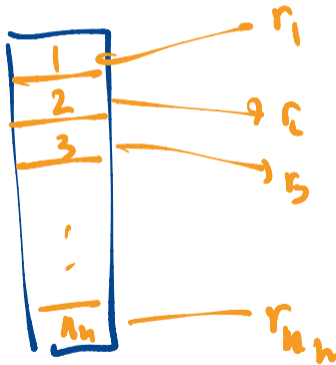
Apply a hash function to *A*  $\rightarrow$   $n_h$  output value



# Hash join

- (5000 rows, 100 blocks) *Student* ⋈ *Takes* (10000 rows, 400 blocks)

$r \rightarrow h$



$$n_n \leq M$$

Assemble  
hash chunks  
one block at  
a time



# Query optimization

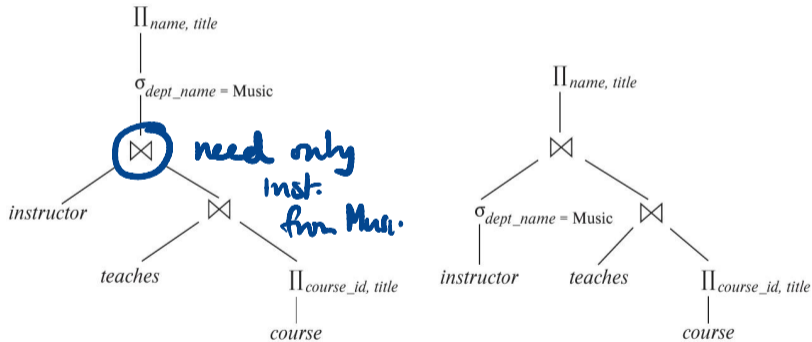
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# Query optimization

- Choose plan with lowest cost
- *Find names and course titles of courses taught by instructors from Music Dept*

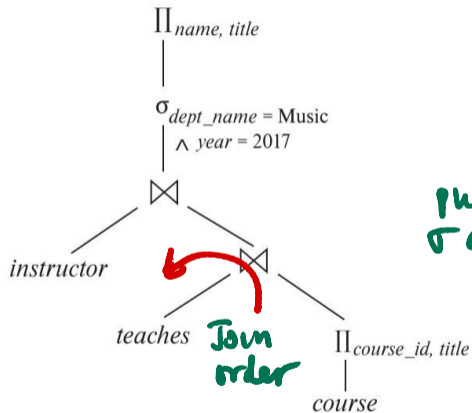
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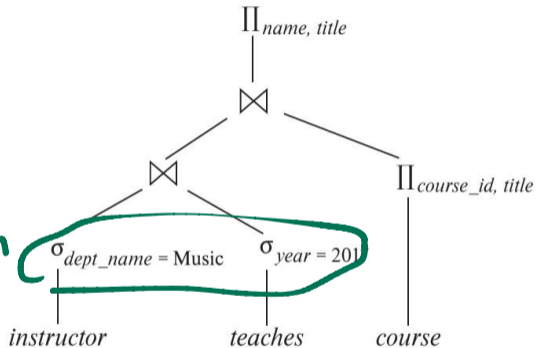


Rules transformer

# Transforming expressions



push  
 $\sigma$  down



# Maintaining a database catalogue

- $n_r$  — number of tuples in  $r$
- $b_r$  — number of blocks used by  $r$
- $l_r$  — size of a tuple in  $r$
- $f_r$  — blocking factor of  $r$ , how many tuples fit in a block
- $V(A, r)$  — number of distinct values of attribute  $A$  in  $r$ 
  - Store distribution of values as histogram

$$r_1 \bowtie r_2 \bowtie r_3$$

$$(r_1 \bowtie r_2) \bowtie r_3$$

$$r_1 \bowtie (r_2 \bowtie r_3)$$

- Perform selection early



# Heuristics

- Perform selection early
- Perform projection early

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- Perform projection early
- Perform most restrictive selection/join first